HEY KIDS! LET'S PLAY



Score the most points by cooking the best Sausages by the end of the Sausage Party! But watch out! If your Sausage gets too long, it'll be worth negative points.

STUP

Pull out your Last Bun card, then shuffle your deck and turn it facedown. Put the Last Bun card at the bottom of your deck. Set a placemat in front of you with the Grills facing up. The placemat has three Grills, so each player can cook up to three Sausages at a time. You've also got a Plate, which is where finished Sausages go, and the Trash, where unfinished Sausages go.



CAMERLAY

When all players are ready, draw the top card of your deck; you may immediately play it faceup on any player's empty Grill or on a matching Sausage already on a Grill. Continue play in real-time by drawing the top card of your deck card and adding it to a stack of matching Sausages or an empty Grill. Stack cards in columns of matching Sausages leading away from the Grill's owner. You may not draw another card until you play the card in your hand, and you may have only one Sausage type per Grill.

You may move a stack of Sausages from your Grill (and only your Grill) into your Trash by replacing it with a Sausage of a different type (that is, never the same number). Trashed Sausages will not score any points.

Mustards are wild cards and count as the same type as the Sausages in their stack. Mustard cannot be the only thing in a Bun.

You may play a Bun on any Grill to finish its stack. The player who owns that Grill can now pick up all the cards in that stack and move it from their Grill to their Plate. No player can play a card on that Grill until the stack is moved to the Plate. Only stacks with Buns may be moved onto the Plate. Play continues until someone plays a Last Bun, and then the game ends immediately. Move all your Bunned Sausages onto your Plate, then score your Plate.



SCORING YOUR PLATE

A Bunned stack of Sausages is the perfect size if it contains exactly as many Sausages (and Mustards) as the number on those Sausages.

- **Perfect Size:** Each Bunned stack of Sausages that is the perfect size is worth two points for every Sausage or Mustard in it.
- **Too Short:** For Bunned stacks of Sausages that are less than the perfect size, score one point for every Sausage or Mustard in that Bun.
- **Too Long!:** Stacks of Sausages that exceed the perfect size **instead** score minus one point for each Sausage or Mustard above the perfect size.

The player with the highest score is declared the wiener!