Thornwatch and Dark of the Wood card list

This is a card list for Thornwatch and its expansion, Dark of the Wood. Thornwatch also contains 1 rulebook, 15 storyboards, a storyboard stand, 5 hero trackers, 1 Judge tracker, 75 pawns, 30 ebb tokens, 16 leaf-shaped markers, 24 map tiles, 8 10-sided dice, and 8 dividers. Dark of the Wood also contains 1 rulebook, 9 storyboards, 5 hero trackers, 1 Judge tracker, and 42 pawns.

**Player Aid**

- Turn Summary Card (5)

**Hero Deck: Blade**

- Blade Momentum A
- Blade Momentum B
- Backstab (2)
- Cunning Plans
- Dodge
- Hidden Blade (2)
- Second Chances
- Striding Strike (2)
- Thrown Blade (2)
- Trail of Blood
- Twist the Knife (3)
- Agility (9)
- Mind (6)

**Hero Deck: Greenheart**

- Greenheart Momentum A
- Greenheart Momentum B
- Bloom (2)
- Clear Out
- Coordination
- Crack the Shell
- Foresight (2)
- Heal (2)
- Inspiration
- Mending Strike (3)
- Rallying Charge
- Salve
- Spirit (9)
- Woodwise (6)

**Hero Deck: Guard**

- Guard Momentum A
- Guard Momentum B
- Cleave
- Drive Back (2)
- Inner Well
- Lure (2)
- No Escape
- Rejuvenating Strike (2)
- Retaliate
- Tactical Shift (2)
- Taunt
- Trip
- Vengeance
- Brawn (9)
- Agility (6)

**Hero Deck: Sage**

- Sage Momentum A
- Sage Momentum B
- Blazing Light (2)
- Bridge of Ages
- Fireball
- Glimpse of the Beyond
- Grasping Vines
- Rend Earth (2)
- Scry (2)
- Siphon Life
- Skip Through Time (2)
- Verdant Shield (2)
- Mind (9)
- Spirit (6)

**Hero Deck: Warden**

- Warden Momentum A
- Warden Momentum B
- Command (2)
- Create An Opening (2)
- Distract (2)
- Fight As One
- Lead By Example (2)
- Shove
- Tactical Planning (2)
- Wallop (2)
- Woodcunning
- Woodwise (9)
- Brawn (6)

**Monsters**

- Bloodcaller Momentum
- Bloodcaller Rules
- Deep Crow Momentum
- Deep Crow Rules
- Driven Momentum
- Driven Rules
- Ebb Golem Momentum
- Ebb Golem Rules
- Ebb Spawn Momentum
- Ebb Spawn Rules
- Glider Momentum
- Glider Rules
- Glider Alpha Momentum
- Glider Alpha Rules
- Husk Momentum
- Husk Rules
- Jury Momentum
- Jury Rules
- Oaken Defender Momentum
- Oaken Defender Rules
- Splinterkin Momentum
- Splinterkin Rules
- Swamp Choir Momentum (4)
- Swamp Choir Rules
- Woodwife Momentum
- Woodwife Rules

**Denizens**

- Lookout Momentum
- Lookout Rules
- Villager Momentum
- Villager Rules

**Terrains**

- Animated Brambles (2)
- Birchbark Canoe
- Ebb Vortex
- Ebb Well
- Fallen Tree (2)
- Gored Villager (2)
- Grey Mist (2)
- High Ground (2)
- Ley Line (2)
- Mirror Pond
- Murky Depths
- Red Flies (2)
- Sacred Birch (2)
- Shattered Portal
- Standing Stone
- Thick Foliage (2)
- Whirlpool
Traits
118 – Angry
119 – Bloodthirsty
120 – Cautious
121 – Cocky
122 – Courageous
123 – Daring
124 – Dashing
125 – Erratic
126 – Excitable
127 – Flashy
128 – Focused
129 – Grim
130 – Implacable
131 – Inspiring
132 – Intimidating
133 – Just
134 – Macabre
135 – Merry
136 – Morose
137 – Optimistic
138 – Reckless
139 – Relentless
140 – Selfless
141 – Talkative
142 – Tricksome

Scars
143 – Scar of Failure
144 – Scar of Oblivion
145 – Scar of Regret
146 – Scar of Terror
147 – Scar of Weakness

Other
148 – Wound (50)
149 – Root
150 – Edge

Dark of the Wood

Player Aid
151 – Turn Summary Card (5)

Hero Deck: Briarlock
152 – Briarlock Momentum A
153 – Briarlock Momentum B
154 – Balance (2)
155 – Black Orchids
156 – Blast of Respite (2)
157 – Blood Glutton (2)
158 – Bolt of Revenge (2)
159 – Call Briarling
160 – Devour Wounds
161 – Draw The Poison
162 – Malevolent Gift (2)
163 – Paint Thief
164 – Spirit (9)
165 – Mind (6)

Hero Deck: Dark Courier
166 – Dark Courier Momentum A
167 – Dark Courier Momentum B
168 – Desperate Tactics
169 – Ebb Wards (2)
170 – Empower
171 – Life From Death
172 – Quagmire
173 – Rejuvenate (2)
174 – The Boil Bursts (2)
175 – Turn The Tide
176 – Vile Mending (2)
177 – Violet Blast (2)
178 – Woodwise (9)
179 – Spirit (6)

Hero Deck: Weave-Weald
196 – Weave-Weald Momentum A
197 – Weave-Weald Momentum B
198 – Birch-Balm Armor
199 – Blade Blossoms (2)
200 – Bole Visage
201 – Bristle-Quill
202 – Call Of The Wild
203 – Sanctify (2)
204 – Sculpt The Land
205 – Shifting Terrain
206 – Toll Of The Eyre (2)
207 – Woodway (2)
208 – Wracking Thunder
209 – Mind (9)
210 – Agility (6)

Hero Deck: Woldsen
211 – Woldsen Momentum A
212 – Woldsen Momentum B
213 – Bloomwall (2)
214 – Clearing Strike (2)
215 – Dark Fruit
216 – Dragging Roots (2)
217 – Hammer and Anvil
218 – Lead The Charge (2)
219 – Nature’s Law
220 – Reaching Boughs
221 – Scatter The Chaff
222 – Vital Sap
223 – Brawn (9)
224 – Woodwise (6)

Monsters
225 – Corrupted Daughter
226 – Corrupted Daughter Rules
227 – Echo Momentum
228 – Echo – The Cloak Of Flesh Rules
229 – Echo – The Feast Of Power Rules
230 – Echo Sovereign Momentum
231 – Echo Sovereign Rules
232 – Harvestman Momentum
233 – Harvestman Rules
234 – Peddler Momentum
235 – Peddler Rules
236 – Root Snake Momentum
237 – Root Snake Rules
Denizens
238 – Chasm Momentum (5)
239 – Grove Lion Pup Momentum
240 – Grove Lion Pup Rules
241 – Grove Lion Momentum (5)
242 – Grove Lion Rules
243 – Suspect Rules

Terrains
244 – Churning Gravesite (2)
245 – Cursed Soil
246 – Pit Of Anguish
247 – Tainted Spring
248 – Wellspring
249 – Autumnal Balm
250 – Estival Balm
251 – Hibernal Balm
252 – Vernal Balm
253 – Chasm
254 – Felled Daughter
255 – Rooted Lion
256 – Spider Nest
257 – Thicket Shield

Traits
258 – Aloof
259 – Broken
260 – Cruel
261 – Devious
262 – Mercurial
263 – Romantic
264 – Rooted
265 – Tragic
266 – Unrepentant
267 – Volatile
268 – Scar of Collapse
269 – Scar of Grief
270 – Scar of Longing
271 – Scar of Rot
272 – Scar of Torment
273 – Scar of Vainglory
274 – The Inward Scar